

## MATH 2220 HW4.

**Due Wednesday 24 September**

- (1) Use the derivative to estimate the value of  $\cos(0.02 \cos(-0.03))$ .
- (2) Section 2.5 p.159-163
  - (a) # 11.
  - (b) # 15.
  - (c) # 24.
- (3) Section 2.6 p.171-173
  - (a) # 4(b).
  - (b) # 14(a).
  - (c) # 15.
- (4) The surface of a mountain is given by the set of points  $(x, y, z)$  in  $\mathbb{R}^3$  satisfying  $z = 20 - (\frac{x}{10})^2 - (\frac{y}{20})^4$  and  $x, y, z \geq 0$ . Klaus is at the point  $(10, 20, 18)$  and he wants to toboggan down the mountain in the steepest direction possible. In which direction should he go?
- (5) A  $2 \times 2$  matrix of real numbers

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

can be identified with the point  $(a, b, c, d) \in \mathbb{R}^4$ . We can therefore define a map  $f : \mathbb{R}^4 \rightarrow \mathbb{R}^4$  by  $f(A) = A^2$ , the square of the matrix  $A$ . Calculate the derivative of  $f$  at an arbitrary point  $B \in \mathbb{R}^4$  (also regarded as a matrix).